Audio Research Corporation REF 6 RS-232 Interface Commands Document Version 0.1

The REF 6 can be controlled via an RS-232 interface. The connector is a female DB9 with Pin 2 TX out of the REF 6, Pin 3 RX into the REF 6, and Pin 5 ground. The serial settings are 9600 baud, 8 data bits, 1 stop bit, no parity and no handshaking.

All commands are shown below. The unit echoes back all characters as they are received. A command line is terminated with a line feed (0x0A). Carriage returns may be present (0x0D) and are ignored. Commands that take variable text or numerical values as a parameter are shown as <value>. The optional entries are described in the column ACTION DESCRIPTION. Commands ending in a question mark are status inquiries; they will return the current value of the requested item.

If a command is accepted the response will be ACK --> along with either an echo of the request or the current value.

If a command is not accepted the response will be NACK-> along with an echo of the request.

All responses are terminated with carriage return and linefeed (0x0D 0x0A).

The response may be multiline for some status requests.

After the POWER ON command is issued the unit will be in warm up. During this time the unit will be muted. If a MUTE OFF command is received during this time the response will be ACK--> MUTE ON. The REF 6 will remember the MUTE OFF command until the warm up time is over, at that time it will transition to the Mute Off state.

When the unit is in the POWER OFF mode some commands will return NACK-> as they cannot be performed when the unit is off.

As the input buffer is small commands should only be sent one at a time.

Below is the table of all commands:

RS-232 COMMAND Action Description														Action Description							
Ρ	0	W	Е	R		0	Ν														Turns on the unit
Ρ	0	W	Е	R		0	F	F													Turns off the unit
Ρ	0	W	Е	R		т	0	G	G	L	Е										Toggles the power state
М	U	Т	Е		0	N														Γ	Turns on the mute
М	υ	т	Е		0	F	F													Γ	Turns off the mute
М	U	т	Е		т	0	G	G	L	Е										Γ	Toggles the mute state
1	N	v	Е	R	т		0	Ν												Γ	Turns on invert
ī	N	v	Е	R	т		0	F	F											Γ	Turns off invert
1	N	v	E	R	т		т	0	G	G	L	Ε								F	Toggles invert
м	0	N	0		0	N			-	-										F	Turns On mono mode
M	0	N	0		0	F	F													F	Turns off mono mode
м	0	N	0		т	0	G	G	1	F										t	Toggles mono mode
v	0	1	U	м	· F		U	P	-	-										t	Increases the volume level one step
v	0	1		м	F		D	0	w	N									-	t	Decreases the volume level one step
v	0	L	U	м	F		S	F	т		<v< td=""><td>alu</td><td>e></td><td></td><td></td><td></td><td></td><td></td><td></td><td>t</td><td>Set the volume level to <value> :</value></td></v<>	alu	e>							t	Set the volume level to <value> :</value>
-	-	-			-			-													0 is MUTE, 103 is max volume
В	А	L	А	N	с	Е		R	I.	G	н	Т								Γ	Moves the balance setting one step right
В	А	L	А	N	с	Е		L	Е	F	т									F	Moves the balance setting one step left
В	A	L	А	N	С	Е		S	Ε	Т		<v< td=""><td>alu</td><td>e></td><td></td><td></td><td></td><td></td><td></td><td>F</td><td>Set the balance to <value> :</value></td></v<>	alu	e>						F	Set the balance to <value> :</value>
																					-22 is max. left, 0 is even balance , 22 is max right
D	I	S	Ρ	L	А	Y		U	Ρ											Γ	Increases the display brightness by one level.
D	L	S	Ρ	L	А	Y		D	0	w	Ν										Decreases the display brightness by one level.
D	I	S	Ρ	L	А	Y		s	Е	т		<v< td=""><td>alu</td><td>e></td><td></td><td></td><td></td><td></td><td></td><td>Γ</td><td>Set the display to <value> 1 is dimmest, 7 is brightest</value></td></v<>	alu	e>						Γ	Set the display to <value> 1 is dimmest, 7 is brightest</value>
D	I	S	Ρ	L	А	Y		D	I	М										Γ	Sets the display brightness level to 1
D	I	S	Ρ	L	А	Y		Ν	0	R	М	А	L							Γ	Sets the display brightness level to 5
I	Ν	Ρ	U	т		U	Ρ													Γ	Moves one step forward through the input loop
I	Ν	Ρ	U	Т		D	0	W	Ν												Moves one step backward through the input loop
L	Ν	Ρ	U	т		S	Е	Т		<v< td=""><td>alu</td><td>e></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td>Directly selects the input specified (one of these eight:</td></v<>	alu	e>									Directly selects the input specified (one of these eight:
																				L	BAL1, BAL2, BAL3, BAL4, SE1, SE2, SE3, SE4)
P	R	0	С	E	S	S	0	R		0	F	F			<u> </u>					_	Turns off processor mode
P	R	0	С	E	S	S	0	R		S	E	Т		<v< td=""><td>alu</td><td>e.</td><td></td><td></td><td></td><td></td><td>Sets the processor mode for input specified</td></v<>	alu	e.					Sets the processor mode for input specified
	-	NI		_			_	-	-		-	-	_						-	-	(one of these eight: BAL1, BAL2, BAL3, BAL4, SE1, SE2, SE3, SE4)
	E N	N T	U E	D			-	-	-		-	-	-			-			-	┝	Press the optor button
L S	IN F	Т	E	F	Δ	C	т	0	R	v	-	П	F	F	Δ		1	т	s	┝	Restores system settings to the factory default values
S	Т	A	т	י U	ς Γ	C	۱ A	ı	I.	1	2		-		^	0	-		5	┝	Returns the status of: Power Input Mute Volume
								-	-		ľ										Balance, Mono, Invert, Processor and Display
Р	0	w	Е	R		?														F	Returns the power state
М	U	Т	Е		?															Γ	Returns the mute state
L	Ν	V	Е	R	т		?													Γ	Returns the invert state
L	Ν	Ρ	U	Т		?															Returns the current input selection
М	0	Ν	0		?																Returns the mono mode
В	А	L	А	Ν	С	Е		?												L	Returns the balance setting
۷	0	L	U	Μ	E		?													L	Returns the volume level
D	I	S	Ρ	L	A	Y		?			_									L	Returns the display brightness setting
Р	R	0	С	E	S	S	0	R		?	_	_								L	Returns the processor state
V	Е	R	S	1	0	Ν		?												L	Returns the software version number

EXAMPLES OF RS-232 COMMUNICATION

Sent on initial AC power application to unit:

REF 6 Power On Reset Display Software Version X.XX STATUS ALL POWER OFF INPUT BAL1 MUTE ON VOLUME 0 BALANCE 0 MONO OFF INVERT OFF PROCESSOR OFF DISPLAY 5 SYNTAX of some commands and responses: POWER ?

ACK--> POWER ON

INPUT ? ACK--> INPUT BAL1

VOLUME SET 20 ACK--> VOLUME 20

An Invalid request, no space between ALL and ?:

STATUS ALL? NACK-> STATUS ALL?

Multiline responses:

STATUS ALL ? ACK--> STATUS ALL POWER OFF INPUT BAL1 MUTE ON VOLUME Ø BALANCE Ø MONO OFF INVERT OFF PROCESSOR OFF DISPLAY 4

<u>Change History</u> : 0.1 initial development release